

# ATTENTION FCT

## START TIMER

1. Remove all attention.  
No highly preferred items.

2. Wait for independent response

3. Hit LAP for 1st target problem  
behavior, ignore otherwise

4. Prompt at 10 seconds *if needed*

### Independent *or* Prompted Request:

*May look like*  
Touching you with picture card  
"Play with me please"  
"Talk to me please"

**STOP TIMER. Give high quality  
attention**

# TANGIBLE FCT

## START TIMER

1. Remove highly preferred items.  
Give attention every ~30 seconds

2. **Prompt** at 0 seconds *or*  
**Wait** for independent response

3. Hit LAP for 1st target problem  
behavior, ignore otherwise

4. Prompt every 10 seconds until  
2 minutes has passed.

### **Independent *or* Prompted Request:**

*May look like*  
Touching you with picture card  
"Can I have my \_\_\_\_ please?"

**STOP TIMER. Give back access to  
highly preferred items**

# ESCAPE FCT

## START TIMER

1. Place demands every 5 seconds.  
No high / moderately preferred items

2. **Prompt** at 0 seconds *or*  
**Wait** for independent response

3. Hit LAP for 1st target problem  
behavior, ignore otherwise

4. Prompt at 10 seconds  
*if 10 second delay*

### **Independent *or* Prompted Request:**

*May look like*  
Touching you with picture card  
"Can I have a break please?"

**STOP TIMER. Give break from  
demands**